Technical Overview of OpenModelica and its Development Environment

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2012-02-06
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www.OpenModelica.org
OpenModelica
  - What is OpenModelica?
  - The past and present

OpenModelica Technical Overview
  - OMC, OMShell, OMNotebook,
  - OMEdit, ModelicaML, SimForge

OpenModelica Development Environment
  - MetaModelica (RML/OMC)
  - The Eclipse Environment (MDT)

OpenModelica Latest Developments (2011-2012)
OpenModelica is ... **its developers**

Thank you!

asodja, sjoelund.se, sebco011, lochel, wbraun, niklwors, hubert.thieriot, petar, perost, Frenkel TUD, Unknown, syeas460, adeas31, ppriv, ricli576, haklu, dietmarw, levs., mahge930, x05andfe, mohsen, nutaro, x02lucpo, florosx, x06hener, x07simbj, stebr461, x08joekl, x08kimja, Dongliang Li, jhare950, x97darka, krsta, edgarlopez, hanke, henjo, wuzhu.chen, sberger, harka011, tmtuomas, bjozac, AlexeyLebedev, x06klaj, ankar, kajny, vasaie_p, niemisto, donida, hkiel, davbr, otto@mathcore.com, Kaie Kubjas, x06krino, afshe, x06mikbl, leonardo.laguna, petfr, dhedberg, g-karbe, x06henma, abhinnk, azazi, x02danhe, rruusu, x98petro, mater, g-bjoza, x02kajny, g-pavgr, x05andre, vaden, jansilar, ericmeyers, x05simel, andsa, leist, choeger, Ariel.Liebman, frisk, adrpo
What is OpenModelica? (I)

- Advanced Interactive Modelica compiler (OMC)
  - Supports MLS v. 3.1/MSL v. 3.2 (without Fluid)
- Basic and advanced environments for creating models
  - OMShell - an interactive command handler
  - OMNotebook - a literate programming notebook
  - OMEdit - Open Modelica Connection Editor
  - OMPlot - Open Modelica Plotting
  - OMOptim - Open Modelica Optimization Editor
  - MDT - an advanced textual environment in Eclipse
What Is OpenModelica? (II)

- Advanced Eclipse-based Development Environment
- Modelica Development Tooling (MDT) - started in 2005
  - Code Assistance, Debugging, Outline & a lot more
  - *Used heavily for OpenModelica development*
  - Used in many OpenModelica Development Courses (INRIA, PELAB)
- ModelicaML UML/SysML integration
What is OpenModelica? (III)

- Open-source community services
  - Website and Support Forum
  - Version-controlled source base
  - Bug database (unfortunately)
  - Development courses
  - Mailing lists
What is OpenModelica? (IV)

- An incubator platform for research
  - 5 PhDs since 2004 (Debugging, Parallelization, PDEs Extensions)
  - 20 Master’s theses since 2004
  - Both the students and the project benefit

- Master theses at PELAB 2006-2012
  - Refactoring/Parsing and Language extensions
  - UML/SysML view of Modelica code
  - 2D and 3D visualization tools
  - Static and runtime debugging tools
  - Advanced code generation and parallelization of simulation code
  - Bootstrapping and Java Interface
  - Function pointers
  - NVIDIA for Cuda and OpenCL parallel simulation
  - OMEdit - Modelica Connection Editor
  - OMWeb - server based Modelica simulation for teaching

- External Master theses
  - Model based diagnostics at ISY (Dep. Of Electrical Engineering)
  - Monte-Carlo simulation of Satellite Separation Systems at SAAB
  - Interactive Simulations (EADS)
  - Additional Solvers + Event handling (FH-Bielefeld)
  - EADS - ModelicaML

- A Base for commercial and open source products
  - MathCore AB, Bosch Rexroth, InterCAX (MagicDraw SysML), VTT, Equa, Evonik
OpenModelica Roadmap - Past

1997 - started as a master thesis
2003 - first usable internal version
2004 - first external version: OpenModelica 1.1
2005 - more development: OpenModelica 1.3.1

2006 - major milestone
- Translated the whole compiler to MetaModelica
- Integrated Development Environment for the compiler
- OpenModelica website started
- Moved the code repository to Subversion management
- Extended the OpenModelica environment with new tools
- 4 versions released during the year
- External people start using OpenModelica
  - ~ 200 downloads/month
  - first development course at INRIA
OpenModelica Roadmap - Past

2007 - continued development and community involvement

- Improvement in website, support and documentation
- Answered ~1000 questions on the forum
- Portability is highly improved, ported to 4 platforms
  - Linux, Mac, Solaris, Windows (version 1.4.3)
- Improvement of the compiler development tools in Eclipse
- OpenModelica Community starts to react
  - contribute code & report bugs & request enhancements & participate in answering questions in the OpenModelica forum
  - participate at courses and workshops
- New server acquired for better community services
- Increased usage: ~600 downloads/month
- Open Modelica Consortium created in December 4
  - 4 months of work
  - 9 organizations as members already (3 Universities, 6 Companies)
  - discussions are ongoing with other 6 companies
2008 - Further work on the compiler

- Release 1.4.4 and 1.4.5
  - Linux, Mac, Solaris, Windows
- New Solver Interface
- Refactoring
- Dynamic loading of functions
- Merging of MathCore front-end code
- 744 commits in Subversion
- Other things I don’t remember
OpenModelica Roadmap - Past

2009

- Work mainly happened in OSMC (partially on a non-public branch)

Front-end

- Refactoring (OSMC)
- Enumerations (OSMC)
- Java Interface and Bootstrapping (Martin Sjölund)
- MultiBody flattening (OSMC)
- Constraint connection graph breaking (VTT + OSMC)
- Support for Modelica 3.x and 3.x annotations (OSMC)

Back-end

- Tearing in the back-end (Jens Frenkel)
- Template Code Generation and CSharp backend (Pavol Privitzer, Charles University Prague)
- Interactive Simulations (EADS)
- C++ Code generation (Bosch Rexroth)
- Java Interface and Bootstrapping (Martin Sjölund)
- Additional Solvers + Events (Willi Braun, FH-Bielefeld)

General

- New ModelicaML + SysML prototype (EADS)
- 1144 commits in subversion (Since 2009 to February 8, 2010)
- Bug fixes (OSMC)
- Release 1.5.0 and 1.5.0-RC_X (Linux, Mac, Solaris, Windows)

More things I don’t remember
2010 - 2011

- **Support for Modelica Standard Library 3.1 (Media & Fluid in works)**
- **Front-end**
  - MultiBody flattening (OSMC)
  - Support for Modelica 3.x and 3.x annotations (OSMC)
  - Performance Enhancements
  - Stream connectors
  - Media & Fluid work is on the way
- **Back-end**
  - Back-end redesign (Jens, Willi, Martin, Per, Adrian, Kristian, Filippo)
  - Tearing in the back-end (Jens Frenkel)
  - Template Code Generation and CSharp backend (Pavol Privitzer, Charles University Prague)
  - Interactive Simulations (EADS)
  - C++ Code generation (Bosch Rexroth)
  - Additional Solvers + Events + Linearization (Willi Braun, FH-Bielefeld)
- **General**
  - OMEdit - new connection editor
  - Bootstrapping OMC (90% finished)
  - 2550 commits in subversion from 2010 to Feb. 7, 2011 (double than 2009-2010)
  - Bug fixes ~300+ (OSMC)
  - Release 1.6.0 (Linux, Mac, Windows)
  - Downloads Windows (~16434), Linux (~8301), Mac (~2816)
- **More things I don’t remember**
OpenModelica Roadmap - Past & Present

2011 - 2012

- Support for Modelica Standard Library 3.1 (Fluid in works)
- Media & Fluid are now partially supported (more work on the back-end is needed)

Front-end
- Performance Enhancements
- Media & Fluid work
- Operator overloading
- New instantiation module started

Back-end
- Modular back-end with more optimization modules (Jens, Willi, Martin)
- New simulation runtime redesign (Willi, Lennart, Jens, Martin, Adrian)
- C++ Code generation (Bosch Rexroth)
- FMI export & import
- Initialization, Jacobians (Lennart Lochel, Willi Braun, FH-Bielefeld)
- Support for parallelization (Martin)
- Parallel extensions in functions

General
- MDT GDB debugging based on GDB and the bootstrapped compiler
- OMEEdit - improvements
- Bootstrapping OMC (98% finished) GC remaining
- 2473 commits in subversion from 2011 to Feb. 7, 2012
- 1037 forum posts (questions and answers)
- Bug fixes ~190+ (OSMC)
- Release 1.7.0, 1.8.0, 1.8.1 (Linux, Mac, Windows)
- Downloads Windows (~31246), Linux (~10245), Mac (~4543)

More things I don’t remember
- ~ 4500K lines of code and tests, steady increase
OpenModelica Statistics (III)
Outline

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  - The Eclipse Environment

- OpenModelica Latest Developments (2011-2012)
Demo?
OMEdit - Demo? Maybe a movie!
The OMC Compiler

- Implemented mainly in MetaModelica and C/C++
- The compiler has 156 packages
// Parse the file and get an AST back
ast = Parse.parse(modelicaFile);

// Elaborate the file
scode = SCode.elaborate(ast);

// flatten the simplified code
(cache, dae1) = Inst.instantiate(Env.emptyCache, scode);

// Call the function that optimizes the DAE
optimizeDae(scode, ast, dae, dae, lastClassName);
Simulation Runtime Overview

- **New simulation runtime**
  - Work started in November at OpenModelica development week
  - Mainly C so that it supports FMI better
  - Better initialization
  - Better support for multithreading and parallel execution
  - Better support for Jacobians
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- OpenModelica Latest Developments (2011-2012)
- **OMC**
  - Implemented mainly in MetaModelica and C/C++

- **Modelica**
  - classes, models, records, functions, packages
  - behavior is defined by equations or/and functions
  - equations
    - differential algebraic equations and conditional equations

- **MetaModelica extensions**
  - local equations
  - pattern equations
  - match expressions
  - high-level data structures: lists, tuples, option and uniontypes
OpenModelica Context

Server: Main Program
Including Compiler, Interpreter, etc.

Parse

Corba

Client: Graphic Model Editor
Client: OMShell Interactive Session Handler

Client: Eclipse Plugin

SCode

Inst

Ceval

Interactive

Untyped API

Typed Checked Command API

system

plot

equal.
The MDT Eclipse Environment (I)

- Modelica Perspective
- Modelica Browser
- Modelica Editor
- Modelica Code Assistant
- MetaModelica Debugging
- Modelica Perspective
The MDT Eclipse Environment (III)

- .mo file
- MMC Compiler
- Eclipse
  - MetaModelica Debugging
  - MetaModelica GDB Debugging
  - Modelica Editor
- Two debuggers
  - OMC Bootstrapped Compiler
  - Executable + GDB
  - Executable + Debugging runtime

Diagram showing the process flow from .mo file to executable, including OMC Compiler, Eclipse with MetaModelica Debugging and GDB Debugging, and resulting in executable + debugging runtime.
Creating Modelica projects (I)

Creation of Modelica projects using wizards
Creating Modelica projects (II)
Creating Modelica packages using wizards
Creating Modelica classes

Creation of Modelica classes, models, etc, using wizards
Code browsing for easy navigation within Modelica files. Automatic update on file save.
Parse error detection on file save
Error detection (II)

Semantic error detection on compilation
Code assistance (I)

Code Assistance on imports
Code assistance (II)

Code Assistance on assignments
Code assistance (III)

Code Assistance on function calls
Code indentation

```
// Van der Pol model

model VanDerPol "Van der Pol oscillator model"
import Modelica.Math;
Real x(start = 1);
Real y(start = 1);
parameter Real lambda = 0.3;
parameter Real e = Modelica.Constants.e;

equation
  der(x) = y;
  der(y) = -x + lambda*(1 - x^2)*y;
end VanDerPol;
```
Code Outline and Hovering Info

- Code Outline for easy navigation within Modelica files
- Identifier Info on Hovering
Eclipse Debugging Environment

- Type information for all variables
- Browsing of complex data structures
- Two Debuggers
  - Code instrumentation
  - GDB based
Eclipse environment for ModelicaML

- System Modeling with ModelicaML
- Modelica Code Generation
- System Simulation with Modelica Tools

- Tutorial tomorrow at ModProd 2011!
Outline

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  - MetaModelica
  - The Eclipse Environment

- OpenModelica Latest Developments (2011-2012)
Latest Developments (2011-2012)

2011 - 2012 - Most focus on MSL 3.1 support & performance

- Support for Modelica Standard Library 3.1
- Media now flattens and we can simulate some of the examples (backend work still)
- Fluid is partially supported and new work has started on a new Inst module

Front-end
- Performance Enhancements
- Operator overloading
- New phases to simplify things (SCode*)
- New interactive API

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2011 - 2012 - Most focus on MSL 3.1 support & performance

OpenModelica Performance Benchmarks
Latest Developments (2011-2012)

2011 - 2012 - Most focus on MSL 3.1 support & performance

OpenModelica Performance Benchmarks

- checkHumMod
- checkEngineV6
- checkEngineV6_analytic
Performance measurements for OpenModelica
Adrian.Pop@liu.se
Tests done on an HP Elitebook 8440p, Core-i7 (M620) @ 2.67GHz, 8GB RAM, SSD, Win 7 64bit
OpenModelica OMC is compiled with MinGW32 GCC 4.4 with -O3
All numbers are in seconds

https://openmodelica.org/svn/OpenModelica/trunk/doc/performance/benchmarks

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more equations due to more correct handling of expandable connectors
The most evil Library is Media ... and its evil father is Fluid 😊

Everything in the Modelica Language Specification is used
- partial functions in partial packages
- full packages in partial packages used via the fully qualified path
- redefine replaceable model extends x
- functions using redefine replaceable function extends used to set constants in partial packages
- redeclared components that have no replaceable
- replaceable and redefine base classes
- constants with no bindings that *have* to be used in instantiation
- constant records with components that have no binding
- large depth of replaceable chains
- package extension via dot notation on the way to types
- ... and then some more that is not even specified
Action plan to support Media & Fluid

- Simplify flattening (instantiation) by preprocessing phases
  - Remove imports (100%)
  - Apply redeclare and modifiers (100%)
  - Perform dependency analysis (100%)
  - Handle record constants (100%)
  - Instantiate in phases and do type checking after (30%)

- Back-end issues
  - Complex equation support (30%)
  - Other code generation issues
  - Initialization

- Any other unknown issues

- Hopefully full Media & Fluid flattening in 2012
OMC Bootstrapping Status

- The bootstrapped OpenModelica
  - Works and can run the full testsuite
  - Supports very fast debugging via GDB
  - Fully supports Modelica and several new MetaModelica constructs that will make compiler development much easier and modular
  - Comparable in speed with the MMC based one
  - Code generation is much more user friendly (readable)

- Work in progress
  - First Garbage Collector (GC) drafts combining mark-and-sweep and generational are working (but not fast enough)
  - Work is on the way to speed up the GC to be able to switch to bootstrapped compilation
Thank You!
Questions?

OpenModelica Project
http://www.OpenModelica.org
- adrpo is most productive Wednesdays at 9 o’clock!
- at least 7-8 times more productive 😊
- can I take holidays in the other days?